



UNIT 4 | SESSION 2

GOD DELIVERED HIS PEOPLE

EXODUS 5-12

CHRIST CONNECTION: Jesus is the Lamb of God who takes away sin.

KEY PASSAGE PHRASE: God keeps His promises. Numbers 23:19

BABIES GOSPEL GEMS

- The king of Egypt wouldn't let God's people go.
- God kept His people safe from the last trouble.
- Jesus saves people from sin.

BIBLE STORY FOR TODDLERS:

Moses told the king of Egypt to let God's people go. But the king said no. So God punished the people in Egypt by sending ten troubles. Frogs and flies came. Animals got sick, and people got sores. Darkness came. No matter what punishment God sent, the king did not let God's people go. God sent one more punishment to Egypt. God's people put lamb's blood over their doors and God kept them safe. The king let God's people go. They left Egypt and went to a new land.



BABIES ACTIVITIES

LEARNING Activities

Engage babies in the following activities during the session. In each activity, provide handheld Bibles for the babies. Open a Bible to Exodus 5. Show the Bible story picture as you say the gospel gems in a soothing voice. Read the key passage phrase card. Pray for the babies.

1 SING A SONG

Sing “Song of Moses.” If you are unfamiliar with the lyrics or tune, look it up online before the session.

“Oh the Lord, our strength and song
Highest praise to Him belongs
Christ the Lord, the Conquering King
Your Name we raise, Your triumphs sing!”

SAY “ God rescued His people by sending Moses. God kept His people safe. God always keeps His promises. ”

2 TEN TROUBLES

Lead the babies in moving activities while counting to ten. Some examples include clapping, lifting their hands, bouncing in place, and patting their laps while sitting on the floor. Assist them with clapping their hands or patting their laps as necessary. As you do the movements with them, count to ten on your fingers.

SAY “ The king of Egypt would not let God’s people go. The people had to move and obey God in order to stay safe. When God sent ten troubles to the Egyptians, God kept His people safe. ”

3 IDENTIFYING ANIMALS

Give each baby one small animal toy (such as a lamb, lion, cow, or pig) to play with and touch. Choose and hold up one toy. Say the name of the animal and demonstrate its corresponding sound. (“The cow says moo!”) Repeat for each animal, saving the lamb for last. Allow babies to make animal sounds with you as you tell the Bible story.

SAY “ When God sent the last trouble to Egypt, God used a lamb to protect His people. God’s Word tells us Jesus is the Lamb of God who takes away the sin of the world. ”

Check diapers, serve bottles if needed, and release babies to parents according to your church’s security guidelines. Give parents today’s big picture card. Repeat the Christ connection, gospel gems, and Bible-learning activities for babies who stay a second hour.



TODDLER ACTIVITIES

LEARNING Activities

Engage toddlers in the following activities. In each activity, show the Bible story picture as you review the Bible story. Provide small Bibles for toddlers to handle.

1 CIRCLE TIME

Open your Bible to Exodus 5. Show the Bible story picture as you tell the provided toddlers' Bible story. Read the key passage phrase card and guide toddlers to say it. Pray for the toddlers.

2 MOSES TAPE REVEAL

Use painter's tape to spell the name Moses in large letters on a long piece of paper secured to a wall or table. Instruct the toddlers to color (or paint) all over the paper. (Provide smocks or bibs, if painting.) Remove the painter's tape to display Moses' name. (If painting, allow paint to dry before removing the tape.) Tell the Bible story. Display the paper throughout the unit.

SAY “ Even though the king would not let God's people go, God kept His people safe. God used Moses to help free God's people. ”

3 SING A FAMILIAR TUNE

Sing to the tune of “The Ants Go Marching.” Have the children march around the room singing and playing instruments (optional). Sing with the children as they march.

“The king let God's people go, hurrah, hurrah!

Out of Egypt they will march, hurrah, hurrah!” (repeat)

4 TEN TROUBLES

Lead the children in moving activities while counting to ten. Examples include jumping, hopping, clapping, bending, and spinning. Allow the children to take turns, calling out new suggestions. Tell the Bible story.

SAY “ The king of Egypt would not let God's people go. The people had to move and obey God in order to stay safe. When God sent ten troubles to the Egyptians, God kept His people safe. ”

5 SPOT THE LAMB

Hold up 2-3 toy animal figurines (including a lamb) one at a time. Ask the name of the animal and what sound it makes. Show the lamb last. Tell the children to close their eyes while you hide the lamb. When they open their eyes, see how quickly they spot the lamb. Play as time permits. Allow toddlers to play with the animals as you tell the Bible story.

SAY “ Jesus is the spotless Lamb of God who takes away our sin. Even though the king of Egypt wouldn't let God's people go, God kept His promise. God keeps His people safe. ”

GOD DELIVERED HIS PEOPLE

EXODUS 5–12

CHRIST CONNECTION: Jesus is the Lamb of God who takes away sin.

KEY PASSAGE PHRASE: God keeps His promises. Numbers 23:19

1 TRANSITION ACTIVITY: CUTOUT CHARACTERS

Use play dough molds, plastic toys, or cutters of items from the Bible story (such as frogs or cows). Press to make cutouts or imprints in the play dough. Tell the Bible story using the cutout shapes.

SAY “ Egypt’s king would not let God’s people go. When God sent the Egyptians ten troubles, God kept His people safe. ”

2 SING A FAMILIAR TUNE

Sing to the tune of “The Ants Go Marching.” Have the children march around the room singing and playing instruments (optional). Sing with the children as they march.

“The king let God’s people go, hurrah, hurrah!

Out of Egypt they will march, hurrah, hurrah!” (repeat)

3 PAINTING THE TEN TROUBLES

Provide smocks or bibs for each child. Gather a selection of cookie cutters to represent the ten troubles. Squirt paint colors on foam plates (1 plate per child). Demonstrate how to place the cutters in the paint and press them onto heavyweight paper, displaying the shape.

SAY “ God sent the Egyptians ten troubles because Pharaoh would not let God’s people go. God kept His people safe from the last trouble. God loves and cares for His children. ”

4 TEN TROUBLES SENSORY BIN

Fill a plastic bin with items to represent troubles (insect toys, frogs, cows, red wavy paper, sunglasses, bandages, ping-pong balls or cotton balls, and a toy lamb). Place the bin on a plastic tablecloth and pour in enough sand to cover the items. Allow the children to search for and explore each item. Ask the children if they can guess which trouble each item represents. Lay each trouble in Bible story order.

SAY “ Pharaoh did not listen to God. God sent ten troubles on the Egyptians, but He kept His children safe. God sent Jesus to save His people from sin. ”

Check diapers, serve a snack if needed, and release toddlers to parents according to your church’s security procedures. Give parents today’s big picture card to reinforce today’s Bible story, Christ connection, or gospel gems throughout the week.